



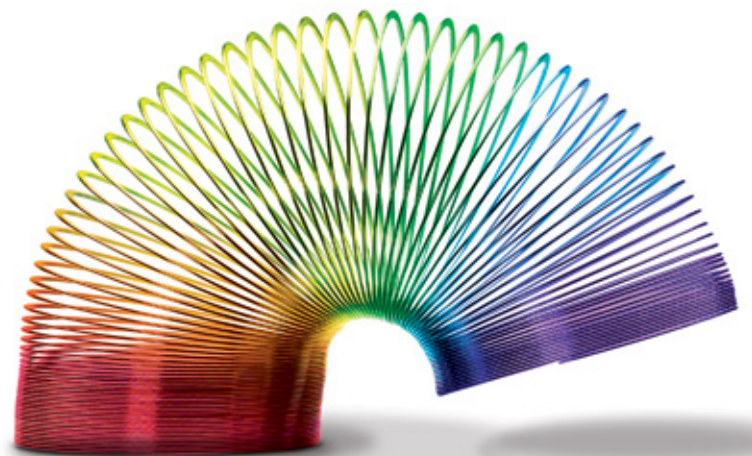
Teacher's Edition
Grade 4 • Unit 1



Inspire Science

Forces and Energy

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Performance Expectations at a Glance


In this unit, students will discover and practice the Science and Engineering Practices, Disciplinary Core Ideas, and Crosscutting Concepts needed to perform the following Performance Expectations.

Performance Expectations	MODULE: Energy and Motion
4-PS3-1	●
4-PS3-3	●

Correlations by Module to the NGSS

MODULE: Energy and Motion		
4-PS3-1	Energy	
 4-PS3-1	Use evidence to construct an explanation relating the speed of an object to the energy of that object. <i>[Assessment Boundary: Assessment does not include quantitative measures of changes in the speed of an object or on any precise or quantitative definition of energy.]</i>	26–28, 29, 44–45, 53
SEP Science and Engineering Practices		
Constructing Explanations and Designing Solutions Constructing explanations and designing solutions in 3–5 builds on K–2 experiences and progresses to the use of evidence in constructing explanations that specify variables that describe and predict phenomena and in designing multiple solutions to design problems. • Use evidence (e.g., measurements, observations, patterns) to construct an explanation.		16–17, 29, 37, 53, 22, 61–66 <i>Teacher’s Edition only: 45</i>
DCI Disciplinary Core Ideas		
PS3.A: Definitions of Energy • The faster a given object is moving, the more energy it possesses.		29, 31, 32
CCC Crosscutting Concepts		
Energy and Matter • Energy can be transferred in various ways and between objects.		8–9, 30–33, 35–37, 44–45, 52, 53, 54–55 <i>Teacher’s Edition only: 17</i>

Inquiry activities are in italics.

4-PS3-3		Energy	
	4-PS3-3	<p>Ask questions and predict outcomes about the changes in energy that occur when objects collide.</p> <p><i>[Clarification Statement: Emphasis is on the change in the energy due to the change in speed, not on the forces, as objects interact.]</i></p> <p><i>[Assessment Boundary: Assessment does not include quantitative measurements of energy.]</i></p>	35–37, 44–45, 54–55
SEP Science and Engineering Practices			
Asking Questions and Defining Problems		<p>Asking questions and defining problems in grades 3–5 builds on grades K–2 experiences and progresses to specifying qualitative relationships.</p> <ul style="list-style-type: none"> Ask questions that can be investigated and predict reasonable outcomes based on patterns such as cause and effect relationships. 	8–9, 46
DCI Disciplinary Core Ideas			
PS3.A: Definitions of Energy		<ul style="list-style-type: none"> Energy can be moved from place to place by moving objects or through sound, light, or electric currents. 	38, 48–49
PS3.B: Conservation of Energy and Energy Transfer		<ul style="list-style-type: none"> Energy is present whenever there are moving objects, sound, light, or heat. When objects collide, energy can be transferred from one object to another, thereby changing their motion. In such collisions, some energy is typically also transferred to the surrounding air; as a result, the air gets heated and sound is produced. 	31, 49, 50–51, 52
PS3.C: Relationship Between Energy and Forces		<ul style="list-style-type: none"> When objects collide, the contact forces transfer energy so as to change the objects' motions. 	48
CCC Crosscutting Concepts			
Energy and Matter		<ul style="list-style-type: none"> Energy can be transferred in various ways and between objects. 	8–9, 30–33, 35–37, 44–45, 52, 53, 54–55 <i>Teacher's Edition only: 17</i>
ELD Connections			
ELD.PI.4.1			17, 34, 51, 55 <i>Teacher's Edition only: 18, 20, 57</i>
ELD.PI.4.3			<i>Teacher's Edition only: 29, 34, 60</i>
ELD.PI.4.12			17, 18, 20, 34, 38, 49, 51, 55, 58 <i>Teacher's Edition only: 38, 47, 59</i>

Inquiry activities are in italics.

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CCSS ELA/Literacy Connections	
SL.4.3	45
W.4.7	17, 40, 60
W.4.8	17, 40, 60
RI.4.3	40, 58
L.4.6	17, 18, 20, 34, 38, 51, 55, 58
ALSO INTEGRATES:	
SEP Analyzing and Interpreting Data	8–9, 66
SEP Obtaining, Evaluating, and Communicating Information	63–66
SEP Planning and Carrying Out Investigations	8–9, 16–17, 26–28, 35–37, 44–46, 54–55, 61–66
CCC Cause and Effect	11, 13, 17, 40, 57, 60
4.MD.A.2- Measurement and Data	21, 27, 36, 45

Inquiry activities are in italics.



Teacher's Edition
Grade 4 • Unit 2

Inspire Science

Using Energy

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Performance Expectations at a Glance

In this unit, students will discover and practice the Science and Engineering Practices, Disciplinary Core Ideas, and Crosscutting Concepts needed to perform the following Performance Expectations.

Performance Expectations	MODULE: Energy Transfer	MODULE: Natural Resources in the Environment
4-ESS3-1		●
4-PS3-2	●	
4-PS3-4		●



Correlations by Module to the NGSS

MODULE: Energy Transfer		
4-PS3-2	Energy	
4-PS3-2	Make observations to provide evidence that energy can be transferred from place to place by sound, light, heat, and electric currents. <i>[Assessment Boundary: Assessment does not include quantitative measurements of energy.]</i>	28–29, 30–31, 32–33, 34–35, 46–47, 51–52, 64–67, 72
SEP Science and Engineering Practices		
Planning and Carrying Out Investigations Planning and carrying out investigations to answer questions or test solutions to problems in 3–5 builds on K–2 experiences and progresses to include investigations that control variables and provide evidence to support explanations or design solutions. • Make observations to produce data to serve as the basis for evidence for an explanation of a phenomenon or test a design solution.		8–11, 28–29, 34–35, 42, 46–47, 51–52, 64–67, 73, 83

Inquiry activities are in Italics.


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DCI Disciplinary Core Ideas	
PS3.A: Definitions of Energy <ul style="list-style-type: none"> • Energy can be moved from place to place by moving objects or through sound, light, or electric currents. 	5, 16–17 <i>Teacher's Edition only: 24</i>
PS3.B: Conservation of Energy and Energy Transfer <ul style="list-style-type: none"> • Energy is present whenever there are moving objects, sound, light, or heat. When objects collide, energy can be transferred from one object to another, thereby changing their motion. In such collisions, some energy is typically also transferred to the surrounding air; as a result, the air gets heated and sound is produced. • Light also transfers energy from place to place. • Energy can also be transferred from place to place by electric currents, which can then be used locally to produce motion, sound, heat, or light. The currents may have been produced to begin with by transforming the energy of motion into electrical energy. 	5, 12–15, 30–31, 32–33, 43, 48–50, 53, 54–55, 68–69, 73 <i>Teacher's Edition only: 75</i>
CCC Crosscutting Concepts	
Energy and Matter <ul style="list-style-type: none"> • Energy can be transferred in various ways and between objects. 	11, 15, 20, 30–31, 32–33, 54–55, 64–67, 68–69, 70, 72
ELD Connections	
PI.4.10	<i>Teacher's Edition only: 22, 24, 40</i>
ELD.PI.4.11	<i>Teacher's Edition only: 13, 33, 49, 52, 75</i>
PI.4.2	<i>Teacher's edition only: 58, 69</i>
CCSS ELA/Literacy Connections	
RI.4.3	56
W.4.7	38 <i>Teacher's Edition only: 24, 60, 78, 81</i>
ALSO INTEGRATES:	
PE 4-PS3-4	79–84
SEP Constructing Explanations and Designing Solutions	11, 20, 28–29, 67, 79–84
SEP Obtaining, Evaluating, and Communicating Information	24, 38, 42, 60, 81
DCI PS3.D: Energy in Chemical Processes and Everyday Life	73


Inquiry activities are in Italics.

Next Generation Science Standards

MODULE: Natural Resources in the Environment

4-ESS3-1	Energy	
 4-ESS3-1	Obtain and combine information to describe that energy and fuels are derived from natural resources and their uses affect the environment. <i>[Clarification Statement: Examples of renewable energy resources could include wind energy, water behind dams, and sunlight; non-renewable energy resources are fossil fuels and fissile materials. Examples of environmental effects could include loss of habitat due to dams, loss of habitat due to surface mining, and air pollution from burning of fossil fuels.]</i>	94–96, 97, 98–99, 103, 110–111, 112–113, 114, 115, 123, 124–127, 128–129, 130–131, 135
SEP Science and Engineering Practices		
Obtaining, Evaluating, and Communicating Information Obtaining, evaluating, and communicating information in 3–5 builds on K–2 experiences and progresses to evaluate the merit and accuracy of ideas and methods. <ul style="list-style-type: none"> Obtain and combine information from books and other reliable media to explain phenomena. 		98–99, 117, 135, 155
DCI Disciplinary Core Ideas		
ESS3.A: Natural Resources <ul style="list-style-type: none"> Energy and fuels that humans use are derived from natural sources, and their use affects the environment in multiple ways. Some resources are renewable over time, and others are not. 		89, 94–96, 110–111, 112–113, 114, 123, 124–127, 128–129, 130–131, 135
CCC Crosscutting Concepts		
Cause and Effect <ul style="list-style-type: none"> Cause and effect relationships are routinely identified and used to explain change. 		8–11, 34–35, 51–52, 59, 92–93, 123, 124–127, 128–129, 130–131, 135, 136, 138, 142–143, 149
Connections to Engineering, Technology, and Applications of Science Interdependence of Science, Engineering, and Technology <ul style="list-style-type: none"> Knowledge of relevant scientific concepts and research findings is important in engineering. 		Teacher's Edition <i>only</i> : 117, 135
Influence of Engineering, Technology, and Science on Society and the Natural World <ul style="list-style-type: none"> Over time, people's needs and wants change, as do their demands for new and improved technologies. 		Teacher's Edition <i>only</i> : 97, 99, 112, 135, 143

Inquiry activities are in Italics.

4-PS3-4	Earth's Place in the Universe	
 4-PS3-4	Apply scientific ideas to design, test, and refine a device that converts energy from one form to another. <i>[Clarification Statement: Examples of devices could include electric circuits that convert electrical energy into motion energy of a vehicle, light, or sound; and, a passive solar heater that converts light into heat. Examples of constraints could include the materials, cost, or time to design the device.] [Assessment Boundary: Devices should be limited to those that convert motion energy to electric energy or use stored energy to cause motion or produce light or sound.]</i>	142–143, 153–157
SEP Science and Engineering Practices		
Constructing Explanations and Designing Solutions Constructing explanations and designing solutions in 3–5 builds on K–2 experiences and progresses to the use of evidence in constructing explanations that specify variables that describe and predict phenomena and in designing multiple solutions to design problems. • Apply scientific ideas to solve design problems.		127, 142–143, 152, 155–158
DCI Disciplinary Core Ideas		
PS3.B: Conservation of Energy and Energy Transfer • Energy can also be transferred from place to place by electric currents, which can then be used locally to produce motion, sound, heat, or light. The currents may have been produced to begin with by transforming the energy of motion into electrical energy.		113, 114, 116 Teacher's Edition <i>only</i> : 97
PS3.D: Energy in Chemical Processes and Everyday Life • The expression “produce energy” typically refers to the conversion of stored energy into a desired form for practical use.		97
ETS1.A: Defining Engineering Problems • Possible solutions to a problem are limited by available materials and resources (constraints). The success of a designed solution is determined by considering the desired features of a solution (criteria). Different proposals for solutions can be compared on the basis of how well each one meets the specified criteria for success or how well each takes the constraints into account. (secondary)		155–158
CCC Crosscutting Concepts		
Connections to Engineering, Technology, and Applications of Science Influence of Engineering, Technology, and Science on Society and the Natural World • Engineers improve existing technologies or develop new ones.		99, 112, 135, 143
Connections to Nature of Science Science is a Human Endeavor • Most scientists and engineers work in teams. • Science affects everyday life.		148
Energy and Matter • Energy can be transferred in various ways and between objects.		97, 143

Inquiry activities are in Italics.

Next Generation Science Standards

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ELD Connections	
PI.4.2	104, 135, 138 Teacher's Edition <i>only</i> : 127
PI.4.11	104, 120, 138 Teacher's Edition <i>only</i> : 97, 100, 115, 129, 132, 145, 148
PI.4.5	Teacher's Edition <i>only</i> : 113
PI.4.6	Teacher's Edition <i>only</i> : 116, 149
CCSS ELA/Literacy Connections	
RI.4.3	Teacher's Edition <i>only</i> : 131, 135
RI.4.5	130–131
W.4.1	135
W.4.7	Teacher's Edition <i>only</i> : 116, 117, 155
ALSO INTEGRATES:	
SEP Planning and Carrying Out Investigations	92–93, 108–109, 124–125, 142–143
DCI PS3.B: Conservation of Energy and Energy Transfer	97, 112–113, 114, 116
4.MD.A.1	98

Inquiry activities are in Italics.



Teacher's Edition
Grade 4 • Unit 3

Inspire Science

Our Dynamic Earth

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Performance Expectations at a Glance

In this unit, students will discover and practice the Science and Engineering Practices, Disciplinary Core Ideas, and Crosscutting Concepts needed to perform the following Performance Expectations.


Performance Expectations	MODULE: Earth and Its Changing Features	MODULE: Earthquakes
3-5 ETS1-1		•
3-5 ETS1-2	•	•
3-5 ETS1-3	•	•
4-ESS1-1	•	
4-ESS2-1	•	
4-ESS2-2	•	•
4-ESS3-2	•	•
4-PS4-1		•

Correlations by Module to the NGSS


MODULE: Earth and Its Changing Features		
3-5-ETS1-2	Engineering Design	
 3-5-ETS1-2	Generate and compare multiple possible solutions to a problem based on how well each is likely to meet the criteria and constraints of the problem.	61–64
SEP Science and Engineering Practices		
Constructing Explanations and Designing Solutions Constructing explanations and designing solutions in 3–5 builds on K–2 experiences and progresses to the use of evidence in constructing explanations that specify variables that describe and predict phenomena and in designing multiple solutions to design problems. <ul style="list-style-type: none">• Generate and compare multiple solutions to a problem based on how well they meet the criteria and constraints of the design problem.		30–31, 37–38, 47, 61–66
DCI Disciplinary Core Ideas		
ETS1.B: Developing Possible Solutions <ul style="list-style-type: none">• Research on a problem should be carried out before beginning to design a solution. Testing a solution involves investigating how well it performs under a range of likely conditions.• At whatever stage, communicating with peers about proposed solutions is an important part of the design process, and shared ideas can lead to improved designs.		61–64

Inquiry activities are in Italics.


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CCC Crosscutting Concepts		
Influence of Science, Engineering, and Technology on Society and the Natural World • Engineers improve existing technologies or develop new ones to increase their benefits, decrease known risks, and meet societal demands.		63
3-5-ETS1-3	Engineering Design	
 3-5-ETS1-3	Plan and carry out fair tests in which variables are controlled and failure points are considered to identify aspects of a model or prototype that can be improved.	61–63
SEP Science and Engineering Practices		
Planning and Carrying Out Investigations Planning and carrying out investigations to answer questions or test solutions to problems in 3–5 builds on K–2 experiences and progresses to include investigations that control variables and provide evidence to support explanations or design solutions. • Plan and conduct an investigation collaboratively to produce data to serve as the basis for evidence, using fair tests in which variables are controlled and the number of trials considered.		8–11, 21–23, 30–31, 54–55, 62–63
DCI Disciplinary Core Ideas		
ETS1.B: Developing Possible Solutions • Tests are often designed to identify failure points or difficulties, which suggest the elements of the design that need to be improved.		61–64
ETS1.C: Optimizing the Design Solution • Different solutions need to be tested in order to determine which of them best solves the problem, given the criteria and the constraints.		62–63

Inquiry activities are in Italics.


4-ESS1-1	Earth’s Place in the Universe	
 4-ESS1-1	Identify evidence from patterns in rock formations and fossils in rock layers to support an explanation for changes in a landscape over time. <i>[Clarification Statement: Examples of evidence from patterns could include rock layers with marine shell fossils above rock layers with plant fossils and no shells, indicating a change from land to water over time; and, a canyon with different rock layers in the walls and a river in the bottom, indicating that over time a river cut through the rock.] [Assessment Boundary: Assessment does not include specific knowledge of the mechanism of rock formation or memorization of specific rock formations and layers. Assessment is limited to relative time.]</i>	30–31, 32–33, 34, 35
SEP Science and Engineering Practices		
Constructing Explanations and Designing Solutions Constructing explanations and designing solutions in 3–5 builds on K–2 experiences and progresses to the use of evidence in constructing explanations that specify variables that describe and predict phenomena and in designing multiple solutions to design problems. • Identify the evidence that supports particular points in an explanation. (4-ESS1-1))		30–31, 37–38, 47, 61–66
DCI Disciplinary Core Ideas		
ESS1.C: The History of Planet Earth • Local, regional, and global patterns of rock formations reveal changes over time due to earth forces, such as earthquakes. The presence and location of certain fossil types indicate the order in which rock layers were formed. (4-ESS1-1)		30–31, 32–33
CCC Crosscutting Concepts		
Patterns • Patterns can be used as evidence to support an explanation. (4-ESS1-1)		6–7, 11, 21–23, 24, 30–31, 38
Connections to Nature of Science Scientific Knowledge Assumes an Order and Consistency in Natural Systems • Science assumes consistent patterns in natural systems. (4-ESS1-1)		37–38


Inquiry activities are in Italics.

4-ESS2-1	Earth's Systems	
 4-ESS2-1	<p>Make observations and/or measurements to provide evidence of the effects of weathering or the rate of erosion by water, ice, wind, or vegetation.</p> <p><i>[Clarification Statement: Examples of variables to test could include angle of slope in the downhill movement of water, amount of vegetation, speed of wind, relative rate of deposition, cycles of freezing and thawing of water, cycles of heating and cooling, and volume of water flow.] [Assessment Boundary: Assessment is limited to a single form of weathering or erosion.]</i></p>	<p>46–47, 54–55, 61–66</p>
SEP Science and Engineering Practices		
<p>Planning and Carrying Out Investigations</p> <p>Planning and carrying out investigations to answer questions or test solutions to problems in 3–5 builds on K–2 experiences and progresses to include investigations that control variables and provide evidence to support explanations or design solutions.</p> <ul style="list-style-type: none"> • Make observations and/or measurements to produce data to serve as the basis for evidence for an explanation of a phenomenon. 		<p>8–11, 21–23, 30–31, 46–47, 54–55, 64–65</p>
DCI Disciplinary Core Ideas		
<p>ESS2.A: Earth Materials and Systems</p> <ul style="list-style-type: none"> • Rainfall helps to shape the land and affects the types of living things found in a region. Water, ice, wind, living organisms, and gravity break rocks, soils, and sediments into smaller particles and move them around. 		<p>48–49, 50–53</p>
<p>ESS2.E: Biogeology</p> <ul style="list-style-type: none"> • Living things affect the physical characteristics of their regions. 		<p>48–49</p>
CCC Crosscutting Concepts		
<p>Cause and Effect</p> <ul style="list-style-type: none"> • Cause and effect relationships are routinely identified, tested, and used to explain change. 		<p>37–38, 46–47, 54–55, 64–66</p>

Inquiry activities are in Italics.

Next Generation Science Standards

4-ESS2-2	Earth's Systems	
 4-ESS2-2	Analyze and interpret data from maps to describe patterns of Earth's features. <i>[Clarification Statement: Maps can include topographic maps of Earth's land and ocean floor, as well as maps of the locations of mountains, continental boundaries, volcanoes, and earthquakes.]</i>	6–7, 11, 18–19, 24
SEP Science and Engineering Practices		
Analyzing and Interpreting Data Analyzing data in 3–5 builds on K–2 experiences and progresses to introducing quantitative approaches to collecting data and conducting multiple trials of qualitative observations. When possible and feasible, digital tools should be used. • Analyze and interpret data to make sense of phenomena using logical reasoning.		6–7, 8–11, 21–23, 24, 30–31, 46–47, 54–55, 64–67
DCI Disciplinary Core Ideas		
ESS2.B: Plate Tectonics and Large-Scale System Interactions • The locations of mountain ranges, deep ocean trenches, ocean floor structures, earthquakes, and volcanoes occur in patterns. Most earthquakes and volcanoes occur in bands that are often along the boundaries between continents and oceans. Major mountain chains form inside continents or near their edges. Maps can help locate the different land and water features areas of Earth.		16–17, 18–19, 24
CCC Crosscutting Concepts		
Patterns • Patterns can be used as evidence to support an explanation.		6–7, 11, 21–23, 24, 30–31, 37–38

4-ESS3-2	Earth and Human Activity	
 4-ESS3-2	Generate and compare multiple solutions to reduce the impacts of natural Earth processes on humans.* <i>[Clarification Statement: Examples of solutions could include designing an earthquake resistant building and improving monitoring of volcanic activity.] [Assessment Boundary: Assessment is limited to earthquakes, floods, tsunamis, and volcanic eruptions.]</i>	61–66
SEP Science and Engineering Practices		
Constructing Explanations and Designing Solutions Constructing explanations and designing solutions in 3–5 builds on K–2 experiences and progresses to the use of evidence in constructing explanations that specify variables that describe and predict phenomena and in designing multiple solutions to design problems. • Generate and compare multiple solutions to a problem based on how well they meet the criteria and constraints of the design solution.		30–31, 37–38, 47, 61–66

Inquiry activities are in Italics.


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DCI Disciplinary Core Ideas	
ESS3.B: Natural Hazards • A variety of hazards result from natural processes (e.g., earthquakes, tsunamis, volcanic eruptions). Humans cannot eliminate the hazards but can take steps to reduce their impacts.	18–19, 50, 56–57
ETS1.B: Designing Solutions to Engineering Problems • Testing a solution involves investigating how well it performs under a range of likely conditions. (secondary)	63, 65, 66
CCC Crosscutting Concepts	
Cause and Effect • Cause and effect relationships are routinely identified, tested, and used to explain change.	37–38, 46–47, 54–55, 64–66
Connections to Engineering, Technology, and Applications of Science Influence of Engineering, Technology, and Science on Society and the Natural World • Engineers improve existing technologies or develop new ones to increase their benefits, to decrease known risks, and to meet societal demands.	63
ELD Connections	
ELD.PI.4.6	34–35 Teacher's Edition <i>only</i> : 13, 36, 48, 51, 56
ELD. PI.4.10.b	26, 57 Teacher's Edition <i>only</i> : 11, 33, 40
CCSS ELA/Literacy Connections	
W.4.3.a, b, c, d, e; W.4.10	33
W.4.4	33, 57
W.7, W.8	26, 42, 57
L.4.1, a, b, c, d, e, g, h	26, 33, 57, 60, 66
L.4.1.f; L.4.2, a, b, c, d; L.4.5, a, b, c	33, 57
L.4.6	24, 40, 57, 60, 67
ALSO INTEGRATES:	
SEP Developing and Using Models	22–23
SEP Obtaining, Evaluating, and Communicating Information	30–31, 46–47, 54–55,
RF.4	35, 50
RI.7	14–15

Inquiry activities are in Italics.

Next Generation Science Standards

MODULE: Earthquakes


3-5 ETS1-1	Engineering Design	
 3-5 ETS1-1	Define a simple design problem reflecting a need or a want that includes specified criteria for success and constraints on materials, time, or cost.	126 Teacher's Edition <i>only</i> : 123
SEP Science and Engineering Practices		
Asking Questions and Defining Problems Asking questions and defining problems in 3–5 builds on grades K–2 experiences and progresses to specifying qualitative relationships. <ul style="list-style-type: none"> Define a simple design problem that can be solved through the development of an object, tool, process, or system and includes several criteria for success and constraints on materials, time, or cost. 		118–119
DCI Disciplinary Core Ideas		
ETS1.A: Defining and Delimiting Engineering Problems <ul style="list-style-type: none"> Possible solutions to a problem are limited by available materials and resources (constraints). The success of a designed solution is determined by considering the desired features of a solution (criteria). Different proposals for solutions can be compared on the basis of how well each one meets the specified criteria for success or how well each takes the constraints into account. 		126, 127
CCC Crosscutting Concepts		
Influence of Science, Engineering, and Technology on Society and the Natural World <ul style="list-style-type: none"> People's needs and wants change over time, as do their demands for new and improved technologies. 		111, 113, 114–115 Teacher's Edition <i>only</i> : 117

3-5-ETS1-2	Engineering Design	
 3-5-ETS1-2	Generate and compare multiple possible solutions to a problem based on how well each is likely to meet the criteria and constraints of the problem.	118–199, 127, 128
SEP Science and Engineering Practices		
Constructing Explanations and Designing Solutions Constructing explanations and designing solutions in 3–5 builds on K–2 experiences and progresses to the use of evidence in constructing explanations that specify variables that describe and predict phenomena and in designing multiple solutions to design problems. <ul style="list-style-type: none"> Generate and compare multiple solutions to a problem based on how well they meet the criteria and constraints of the design problem. 		108–109, 53, 126–128

Inquiry activities are in Italics.


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DCI Disciplinary Core Ideas	
ETS1.B: Developing Possible Solutions <ul style="list-style-type: none"> Research on a problem should be carried out before beginning to design a solution. Testing a solution involves investigating how well it performs under a range of likely conditions. At whatever stage, communicating with peers about proposed solutions is an important part of the design process, and shared ideas can lead to improved designs. 	125, 126–128
CCC Crosscutting Concepts	
Influence of Science, Engineering, and Technology on Society and the Natural World <ul style="list-style-type: none"> Engineers improve existing technologies or develop new ones to increase their benefits, decrease known risks, and meet societal demands. 	111, 113, 114–115 Teacher's Edition <i>only</i> : 117

3-5-ETS1-3	Engineering Design	
 3-5-ETS1-3	Plan and carry out fair tests in which variables are controlled and failure points are considered to identify aspects of a model or prototype that can be improved.	126
SEP Science and Engineering Practices		
Planning and Carrying Out Investigations Planning and carrying out investigations to answer questions or test solutions to problems in 3–5 builds on K–2 experiences and progresses to include investigations that control variables and provide evidence to support explanations or design solutions. <ul style="list-style-type: none"> Plan and conduct an investigation collaboratively to produce data to serve as the basis for evidence, using fair tests in which variables are controlled and the number of trials considered. 		126–127
DCI Disciplinary Core Ideas		
ETS1.B: Developing Possible Solutions <ul style="list-style-type: none"> Tests are often designed to identify failure points or difficulties, which suggest the elements of the design that need to be improved. 		125, 126–128
ETS1.C: Optimizing the Design Solution <ul style="list-style-type: none"> Different solutions need to be tested in order to determine which of them best solves the problem, given the criteria and the constraints. 		125, 127–128

Inquiry activities are in Italics.

Next Generation Science Standards


4-ESS2-2	Earth's Systems	
 4-ESS2-2	Analyze and interpret data from maps to describe patterns of Earth's features. <i>[Clarification Statement: Maps can include topographic maps of Earth's land and ocean floor, as well as maps of the locations of mountains, continental boundaries, volcanoes, and earthquakes.]</i>	73, 74–76, 78, 79, 80–81, 83, 84
SEP Science and Engineering Practices		
Analyzing and Interpreting Data Analyzing data in 3–5 builds on K–2 experiences and progresses to introducing quantitative approaches to collecting data and conducting multiple trials of qualitative observations. When possible and feasible, digital tools should be used. <ul style="list-style-type: none"> Analyze and interpret data to make sense of phenomena using logical reasoning. 		74, 83, 127
DCI Disciplinary Core Ideas		
ESS2.B: Plate Tectonics and Large-Scale System Interactions <ul style="list-style-type: none"> The locations of mountain ranges, deep ocean trenches, ocean floor structures, earthquakes, and volcanoes occur in patterns. Most earthquakes and volcanoes occur in bands that are often along the boundaries between continents and oceans. Major mountain chains form inside continents or near their edges. Maps can help locate the different land and water features areas of Earth. 		71, 73, 74–76, 78, 80–81, 83, 84 Teacher's Edition <i>only</i> : 77, 84
CCC Crosscutting Concepts		
Patterns <ul style="list-style-type: none"> Patterns can be used as evidence to support an explanation. 		74–77, 80–81, 83, 85, 99, 103

4-ESS3-2	Reduce Earthquake Damage	
 4-ESS3-2	Generate and compare multiple solutions to reduce the impacts of natural Earth processes on humans. <i>[Clarification Statement: Examples of solutions could include designing an earthquake resistant building and improving monitoring of volcanic activity.] [Assessment Boundary: Assessment is limited to earthquakes, floods, tsunamis, and volcanic eruptions.]</i>	118–119, 123–128
SEP Science and Engineering Practices		
Constructing Explanations and Designing Solutions Constructing explanations and designing solutions in 3–5 builds on K–2 experiences and progresses to the use of evidence in constructing explanations that specify variables that describe and predict phenomena and in designing multiple solutions to design problems. <ul style="list-style-type: none"> Generate and compare multiple solutions to a problem based on how well they meet the criteria and constraints of the design solution. 		108–109, 119, 126–127 Teacher's Edition <i>only</i> : 84

Inquiry activities are in Italics.

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DCI Disciplinary Core Ideas		
ESS3.B: Natural Hazards	<ul style="list-style-type: none"> A variety of hazards result from natural processes (e.g., earthquakes, tsunamis, volcanic eruptions). Humans cannot eliminate the hazards but can take steps to reduce their impacts. 	78, 110, 111, 112, 113, 114–115, 116–117, 118–119
ETS1.B: Designing Solutions to Engineering Problems	<ul style="list-style-type: none"> Testing a solution involves investigating how well it performs under a range of likely conditions. (secondary) 	125–128
CCC Crosscutting Concepts		
Cause and Effect	<ul style="list-style-type: none"> Cause and effect relationships are routinely identified, tested, and used to explain change. 	98–99, 103, 104
Connections to Engineering, Technology, and Applications of Science Influence of Engineering, Technology, and Science on Society and the Natural World	<ul style="list-style-type: none"> Engineers improve existing technologies or develop new ones to increase their benefits, to decrease known risks, and to meet societal demands. 	114–115

4-PS4-1	Earth's Place in the Universe	
 4-PS4-1	Develop a model of waves to describe patterns in terms of amplitude and wavelength and that waves can cause objects to move. <i>[Clarification Statement: Examples of models could include diagrams, analogies, and physical models using wire to illustrate wavelength and amplitude of waves.] [Assessment Boundary: Assessment does not include interference effects, electromagnetic waves, non-periodic waves, or quantitative models of amplitude and wavelength.]</i>	90–92, 93, 95–96, 98–99, 102
SEP Science and Engineering Practices		
Developing and Using Models Modeling in 3–5 builds on K–2 experiences and progresses to building and revising simple models and using models to represent events and design solutions. <ul style="list-style-type: none"> Develop a model using an analogy, example, or abstract representation to describe a scientific principle. 		73, 74–76, 80–81, 83, 84, 91, 98–99, 108–109, 126–128 Teacher's Edition <i>only</i> : 93
Connections to Nature of Science Scientific Knowledge is Based on Empirical Evidence <ul style="list-style-type: none"> Science findings are based on recognizing patterns. 		83, 99

Inquiry activities are in italics.

Next Generation Science Standards

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DCI Disciplinary Core Ideas	
PS4.A: Wave Properties <ul style="list-style-type: none"> Waves, which are regular patterns of motion, can be made in water by disturbing the surface. When waves move across the surface of deep water, the water goes up and down in place; there is no net motion in the direction of the wave except when the water meets a beach. Waves of the same type can differ in amplitude (height of the wave) and wavelength (spacing between wave peaks). 	88–89, 90–93, 94, 95–96 Teacher's Edition <i>only</i> : 93, 102
CCC Crosscutting Concepts	
Patterns <ul style="list-style-type: none"> Similarities and differences in patterns can be used to sort, classify, and analyze simple rates of change for natural phenomena. 	74–76, 80–81, 83, 85, 91, 98–99, 103 Teacher's Edition <i>only</i> : 77, 84
CCSS Math Connections	
4.NF.7	103
4.G.A.1	74–76
ELD Connections	
PI.C.11	Teacher's Edition <i>only</i> : 77
ELD.PI.4.6	80–81, 114–115 Teacher's Edition <i>only</i> : 84, 102, 116, 120
ELD.PI.4.11	86 Teacher's Edition <i>only</i> : 84, 93, 100
ELD.PI.4.3	Teacher's Edition <i>only</i> : 82
CCSS ELA/Literacy Connections	
SL.4.2	118–119, 125
W.4.8	81, 115, 118–119
ALSO INTEGRATES:	
SEP Asking Questions and Defining Problems	109 Teacher's Edition <i>only</i> : 100, 116
SEP Obtaining, Evaluating, and Communicating Information	74–77, 83, 90–93, 98–99, 118–119, 125–128
SEP Planning and Carrying Out Investigations	90–92, 98–99, 108–109, 118–119, 123–128
CCC Structure and Function	109

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EP&C Principle III Concept a	86
EP&C Principle IV Concept b	83
EP&C Principle V Concept a	86
ELA RF.4.4	95, 111

Inquiry activities are in Italics.



Teacher's Edition
Grade 4 • Unit 4

Inspire Science

Information Processing
and Living Things

Mc
Graw
Hill
Education




Performance Expectations at a Glance

In this unit, students will discover and practice the Science and Engineering Practices, Disciplinary Core Ideas, and Crosscutting Concepts needed to perform the following Performance Expectations.

Performance Expectations	MODULE: Structures and Functions of Living Things	MODULE: Information Processing and Transfer
4-LS1-1	●	
4-LS1-2		●
4-PS3-2		●
4-PS4-2		●
4-PS4-3		●


Correlations by Module to the NGSS

MODULE: Structures and Functions of Living Things		
4-LS1	From Molecules to Organisms: Structures and Processes	
 4-LS1-1	Construct an argument that plants and animals have internal and external structures that function to support survival, growth, behavior, and reproduction. <i>[Assessment Boundary: Assessment is limited to macroscopic structures within plant and animal systems.]</i>	12, 13, 14, 15, 16, 17, 21, 22, 31, 39, 41, 45–50
SEP Science and Engineering Practices		
Engaging in Argument from Evidence Engaging in argument from evidence in 3–5 builds on K–2 experiences and progresses to critiquing the scientific explanations or solutions proposed by peers by citing relevant evidence about the natural and designed world(s). • Construct an argument with evidence, data, and/or a model. (4-LS1-1)		16, 31, 38–39, 41, 49, 50, 61
DCI Disciplinary Core Ideas		
LS1.A: Structure and Function • Plants and animals have both internal and external structures that serve various functions in growth, survival, behavior, and reproduction. (4-LS1-1)		12–13, 14–15, 16–17, 23, 32–33, 34, 35, 36–37, 41, 43

Inquiry activities are in Italics.

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CCC Crosscutting Concepts		
Systems and System Models • A system can be described in terms of its components and their interactions. (4-LS1-1)		8–9, 14–15, 16, 28–30
CCSS Math Connections		
4.G.A.3		13
ELD Connections		
ELD.PI.4.10		Teacher's Edition Only: 11, 18, 31, 32
CCSS ELA/Literacy Connections		
W.4.1, a, b, c, d		33, 50, 87
RI.4.3		19–21
RI.4.7		37, 41
ALSO INTEGRATED		
SEP Asking Questions and Defining Problems		8–9, 19–21, 28–30, 38–39, 41, 49
SEP Planning and Carrying Out Investigation		8-9, 19–21, 28–30, 38–39
Constructing Explanations and Designing Solutions		22, 31, 38–39, 41, 42, 50
CCC Structure and Function		6–7, 12–13, 14–15, 16–17, 22, 29, 26–27, 31, 32–33, 34–36, 38–39, 41, 42, 45–50


MODULE: Information Processing and Transfer		
4-LS1	From Molecules to Organisms: Structures and Processes	
 4-LS1-2	Use a model to describe that animals receive different types of information through their senses, process the information in their brain, and respond to the information in different ways. <i>[Clarification Statement: Emphasis is on systems of information transfer.] [Assessment Boundary: Assessment does not include the mechanisms by which the brain stores and recalls information or the mechanisms of how sensory receptors function.]</i>	64-65, 67–69

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SEP Science and Engineering Practices	
Developing and Using Models Modeling in 3–5 builds on K–2 experiences and progresses to building and revising simple models and using models to represent events and design solutions. <ul style="list-style-type: none">• Use a model to test interactions concerning the functioning of a natural system. (4-LS1-2)	59, 69, 72, 77, 85
DCI Disciplinary Core Ideas	
LS1.D: Information Processing <ul style="list-style-type: none">• Different sense receptors are specialized for particular kinds of information, which may be then processed by the animal’s brain. Animals are able to use their perceptions and memories to guide their actions. (4-LS1-2)	62–63, 64–65, 71
CCC Crosscutting Concepts	
Systems and System Models <ul style="list-style-type: none">• A system can be described in terms of its components and their interactions. (4-LS1-2)	59, 64–65, 67–69, 71, 84–85

4-PS3-2	Energy	
 4-PS3-2	Make observations to provide evidence that energy can be transferred from place to place by sound, light, heat, and electric currents. <i>[Assessment Boundary: Assessment does not include quantitative measurements of energy.]</i>	76–77
SEP Science and Engineering Practices		
Planning and Carrying Out Investigations Planning and carrying out investigations to answer questions or test solutions to problems in 3–5 builds on K–2 experiences and progresses to include investigations that control variables and provide evidence to support explanations or design solutions. <ul style="list-style-type: none">• Make observations to produce data to serve as the basis for evidence for an explanation of a phenomenon or test a design solution.		58–60, 67–69, 76–77, 84–85, 96–97, 100–101

Inquiry activities are in Italics.


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DCI Disciplinary Core Ideas		
PS3.A: Definitions of Energy	<ul style="list-style-type: none"> Energy can be moved from place to place by moving objects or through sound, light, or electric currents. 	76–77, 78–79, 97
PS3.B: Conservation of Energy and Energy Transfer	<ul style="list-style-type: none"> Energy is present whenever there are moving objects, sound, light, or heat. When objects collide, energy can be transferred from one object to another, thereby changing their motion. In such collisions, some energy is typically also transferred to the surrounding air; as a result, the air gets heated and sound is produced. Light also transfers energy from place to place. Energy can also be transferred from place to place by electric currents, which can then be used locally to produce motion, sound, heat, or light. The currents may have been produced to begin with by transforming the energy of motion into electrical energy. 	76–77, 78–79
CCC Crosscutting Concepts		
Energy and Matter	<ul style="list-style-type: none"> Energy can be transferred in various ways and between objects. 	76–77, 78–79, 97

4-PS4	Waves and Their Applications in Technologies for Information Transfer	
 4-PS4-2	<p>Develop a model to describe that light reflecting from objects and entering the eye allows objects to be seen.</p> <p><i>[Assessment Boundary: Assessment does not include knowledge of specific colors reflected and seen, the cellular mechanisms of vision, or how the retina works.]</i></p>	76–77
SEP Science and Engineering Practices		
Developing and Using Models Modeling in 3–5 builds on K–2 experiences and progresses to building and revising simple models and using models to represent events and design solutions. <ul style="list-style-type: none"> Develop a model to describe phenomena. 		59, 69, 72, 77, 85
DCI Disciplinary Core Ideas		
PS4.B: Electromagnetic Radiation <ul style="list-style-type: none"> An object can be seen when light reflected from its surface enters the eyes. 		78–79, 88–89, 91
CCC Crosscutting Concepts		
Cause and Effect <ul style="list-style-type: none"> Cause and effect relationships are routinely identified. 		67–69, 76–77, 84–85, 91

Inquiry activities are in Italics.

Next Generation Science Standards

4-PS4	Waves and Their Applications in Technologies for Information Transfer	
 4-PS4-3	Generate and compare multiple solutions that use patterns to transfer information. <i>[Clarification Statement: Examples of solutions could include drums sending coded information through sound waves, using a grid of 1's and 0's representing black and white to send information about a picture, and using Morse code to send text.]</i>	96–97, 111–116
SEP Science and Engineering Practices		
Constructing Explanations and Designing Solutions Constructing explanations and designing solutions in 3–5 builds on K–2 experiences and progresses to the use of evidence in constructing explanations that specify variables that describe and predict phenomena and in designing multiple solutions to design problems. • Generate and compare multiple solutions to a problem based on how well they meet the criteria and constraints of the design solution.		61, 67–69, 84–85, 96–97, 111–116
DCI Disciplinary Core Ideas		
PS4.C: Information Technologies and Instrumentation • Digitized information can be transmitted over long distances without significant degradation. High-tech devices, such as computers or cell phones, can receive and decode information—convert it from digitized form to voice—and vice versa.		104–105
ETS1.C: Optimizing The Design Solution • Different solutions need to be tested in order to determine which of them best solves the problem, given the criteria and the constraints. <i>(secondary)</i>		65, 81, 109, 111–116
CCC Crosscutting Concepts		
Patterns • Similarities and differences in patterns can be used to sort and classify designed products.		96–97, 100–101, 107, 111–116
Connections to Engineering, Technology, and Applications of Science Interdependence of Science, Engineering, and Technology • Knowledge of relevant scientific concepts and research findings is important in engineering.		99
CCSS Math Connections		
4.OA.C		96, 111–116
4.MD.5, a, b; 4.MD.6		76–77
MP.2, MP.4, MP.5, MP.6		76–77, 96, 114

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ELD Connections	
ELD.PI.4.10	Teacher's Edition <i>Only</i> : 61, 63, 65, 79, 86, 87, 99, 102, 105
CCSS ELA/Literacy Connections	
RI.4.3	88–90, 87
W.4.1, RI.4.7	87
ALSO INTEGRATES:	
SEP Asking Questions and Defining Problems	58–90, 67–69, 77, 84–85
SEP Engaging in Argument from Evidence	61, 87
CCC Structure and Function	58–60, 62–63, 84–85

Inquiry activities are in Italics.